

# GEO\$ SCATTER x BagaPie

Discover the Biomes of BagaPie Assets

Bagapie Asset Pack includes 60 biomes made from a variety of plant species.

Create stunning images fast! With the most popular scattering plugin for blender professionals.



GEO SCATTER X BaggPie



Arid Place 01

GEO SCATTER X BaggPie



Arid Place 02

GEO SCATTER X BaggPie



Arid Place 03



Arid Place 04

Arid Place 05

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GEO SCATTER X BaggPie



Arid Place 06

Arid Place 07

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Arid Place 08



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Arid Place 09

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Bamboo 01

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Exotic 01

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Exotic 02

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Exotic 03

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Fields 01





Fields 03



GEO SCATTER X BaggPie



Flowers 01

GEO SCATTER X BaggPie



Flowers 02

GEO SCATTER X BaggPie



Flowers 03

GEO SCATTER X BaggPie



Flowers 04

GEO SCATTER X BaggPie



Flowers 05

GEO SCATTER X BaggPie



Flowers 06

GEO SCATTER X BaggPie



Flowers 07

GEO SCATTER X BaggPie



Flowers 08

Forest 01

GEO SCATTER X BaggPie



GEO SCATTER X BaggPie



Forest 02

GEO SCATTER X BaggPie



Forest 03

GEO SCATTER X BaggPie



Forest 04

Garden 01

GEO SCATTER X BaggPie



GEO SCATTER X BaggPie



Garden 02

Garden 03

GEO SCATTER X BaggPie





Garden 04

GEO SCATTER X BaggPie



Garden 05

GEO SCATTER X BaggPie



Grass 01

GEO SCATTER X BaggPie



GEO SCATTER X BaggPie



Grass 03

GEO SCATTER X BaggPie



Grass 04

GEO SCATTER X BaggPie



Grass 05

GEO SCATTER X BaggPie



Low Poly 01

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Mountain 01

GEO SCATTER X BaggPie



Mountain 02

GEO SCATTER X BaggPie



Mountain 03

GEO SCATTER X BaggPie



GEO SCATTER X BaggPie



Plain 02

Plain 03

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GEO SCATTER X BaggPie



Plain 04

GEO SCATTER X BaggPie



Plain 05

Plain 06

GEO SCATTER X BaggPie



GEO SCATTER X BaggPie



Plain 08

GEO SCATTER X BaggPie



GEO SCATTER X BaggPie



Plain 09

GEO SCATTER X BaggPie



GEO SCATTER X BaggPie



GEO SCATTER X BaggPie



Plain 12

GEO SCATTER X BaggPie



Plain 13

GEO SCATTER X BaggPie



GEO SCATTER X BaggPie



Plain 15

GEO SCATTER X BaggPie



Plain 16

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Volcanic 01



## Biome Requirements

- Version of our GeoScatter/BiomeReader plugin equal or above 5.3.1
- Blender 3.3 LTS or higher.
- Please also consult the requirements of our partner product.

# How to use?

We invented the biome system for blender and we made it very easy to use! After installing our plugin, or our free biome reader, you can open a biome library window from the '*Create*' panel, or from your blender preferences editor.

You will be able to click on a biome of your choosing, then each layer will load one by one automatically! In the library header, you will find the biome operator options.

Need more guidance? Consult our exhaustive online-manual at [www.geoscatter.com](http://www.geoscatter.com)

# How to Install?

From your blender preferences editor, search for the GeoScatter plugin and click on the '*Open Manager*' button. Then in the preferences, click on '*Install a Package*' & select the '.scatpack' you desire to install, click on confirm and the install is done!

If your package only contain the presets and no .blend files, right below the install button, you may need to specify the path of the associated library by adding a new environment path.

# Asset Browser?

The GeoScatter plugin works flawlessly with the blender asset browser, as you can directly Scatter the selected Assets. It might be worth it to also install your assets as an asset-browser library. This is done in the blender preferences editor '*File Paths*'.

If your pack does not support blender asset browser, you are able to automatically convert many blends to an asset-ready format in the GeoScatter preferences.

# GEOSCATTER

Simply the most powerful scattering toolset for blender professionals  
For more info visit [www.geoscatter.com](http://www.geoscatter.com)

Information

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